

CERTIFICATE

ANTON ZINCHENKO

Has successfully completed

FULLSTACK DEVELOPER

course at GoIT

24/01/2024

Unique ID 22792 FULLSTACK

goit.global

CEO of GoIT

Anton Chornyi





Supplement to Fullstack developer course certificate

General information

Soft Skills

2 classes, 4 hours

HTML+CSS

14 classes, 28 hours7 assignments on Tech Skills

JavaScript

22 classes, 44 hours 11 assignments on Tech Skills

React

16 classes, 32 hours8 assignments on Tech Skills

Node.js

12 classes, 24 hours6 assignments on Tech Skills

TypeScript

4 classes, 8 hours4 assignments on Tech Skills

Career Skills

1 class, 2 hours2 assignments on Career Skills3 team projects

HTML+CSS units

Unit 1. HTML Basics. Tags and Attributes. SemanticsUnit 2. CSS Basics Selectors Color. Text Decoration and Fonts



Unit 3. Block Model. Flexbox

Unit 4. Background and Decorative Elements

Unit 5. Positioning of Elements. Transformations.

Transitions and Animations

Unit 6. Forms

Unit 7. Media Rules. Responsive Layout. Responsive Graphics

JavaScript units

Unit 1. Variables and types. Branches. Cycles

Unit 2. Arrays. Functions

Unit 3. Objects. Rest and spread operations

Unit 4. Iterating array methods

Unit 5. The this keyword. Prototypes and classes

Unit 6. DOM and Events

Unit 7. Patterns and Event Optimization

Unit 8. Project infrastructure. Web storage

Unit 9. Asynchrony and Date. Promises

Unit 10. Interaction with the backend

Unit 11. CRUD. Asynchronous Functions

React units

Unit 1. Introducing React. Styling components

Unit 2. Events and State. Forms

Unit 3. Life Cycle. Working with API

Unit 4. React Hooks

Unit 5. Routing

Unit 6. Redux and React. Redux Library. Hooks. Redux Toolkit

Unit 7. Asynchronous Redux. Splitting Code

Unit 8. Registration and User Login. Private and Public Routes

Node.js units

Unit 1. Node.js Basics. Creating a Console Application

Unit 2. Express Basics. CRUD in Express

Unit 3. MongoDB and Mongoose. Mongoose Schemes and Methods. Deploy on Heroku



Unit 4. Authentication

Unit 5. Working with Images. Tests. Unit Testing

Unit 6. Email Docker. WebSockets

TypeScript units:

Unit 1. Base of TypeScript

Unit 2. Typification

Unit 3. OOP and TypeScript

Unit 4. TypeScript and React